

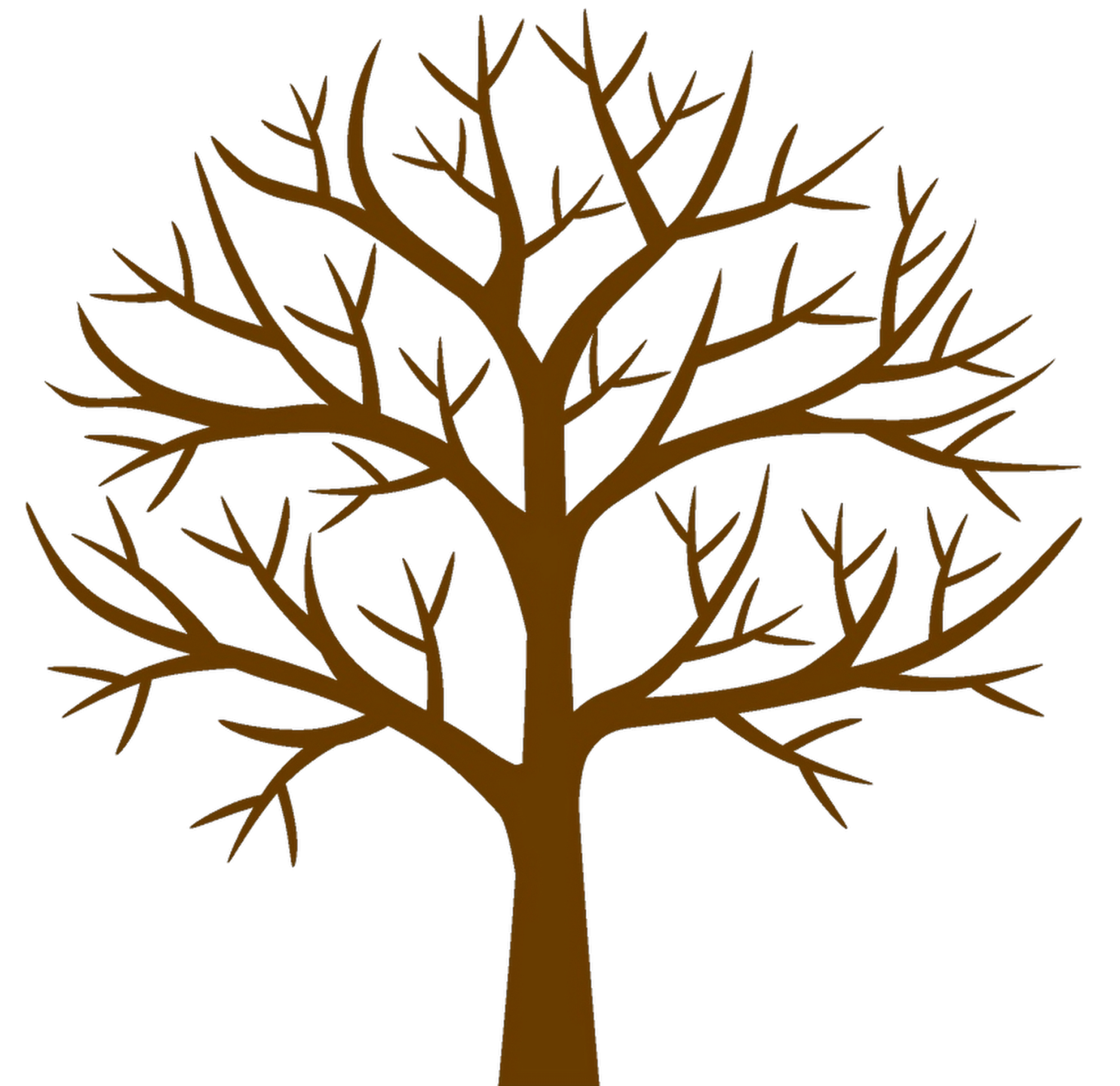
# DAFL: Directed Grey-box Fuzzing Guided by Data Dependency

Tae Eun Kim, Jaeseung Choi, Kihong Heo, Sang Kil Cha

# Background

## Fuzzing

- Testing a program with randomly generated inputs
- Successful achievements
  - e.g., AFL, Google's OSS Fuzz project



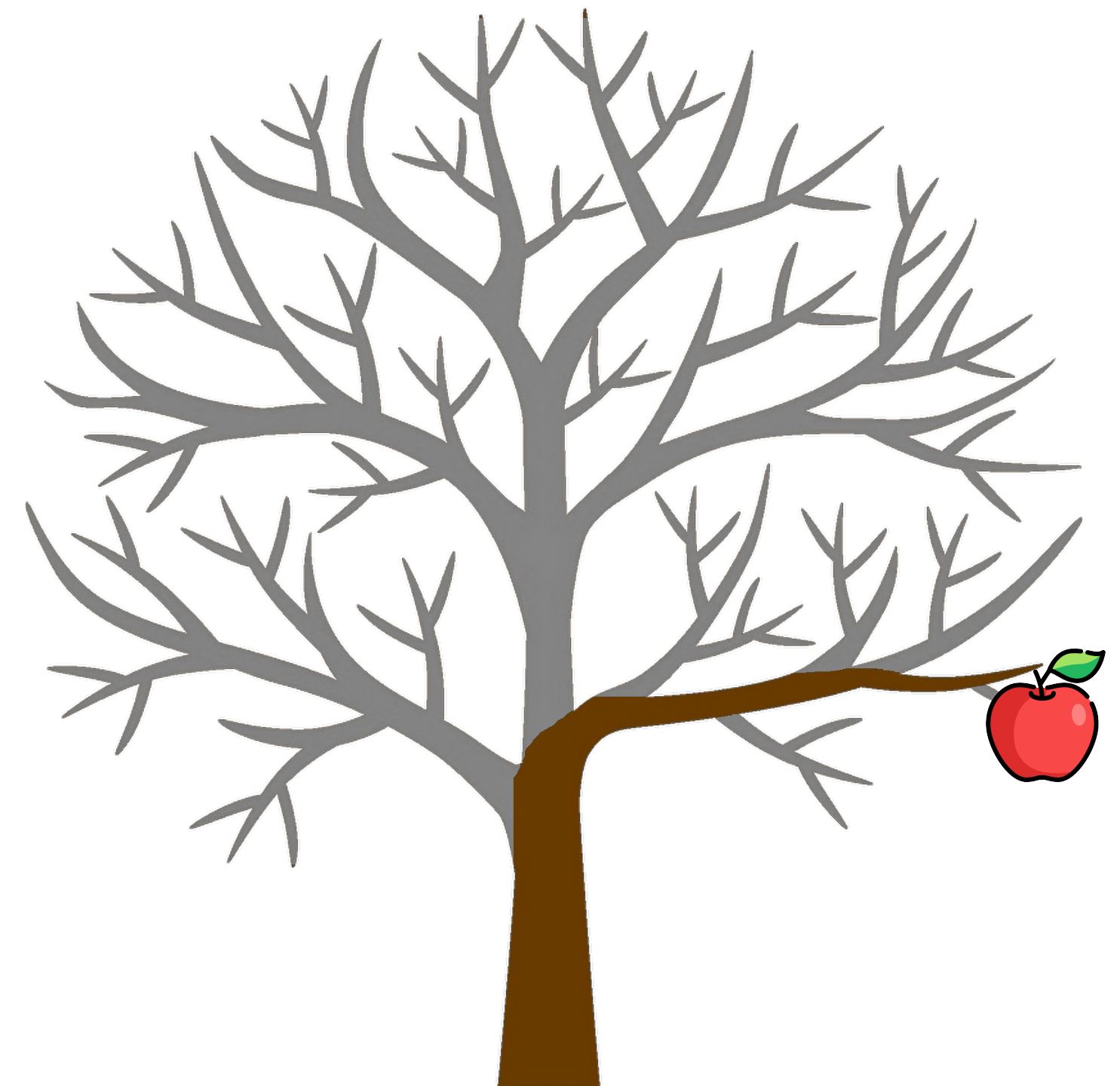
# Background

## Fuzzing

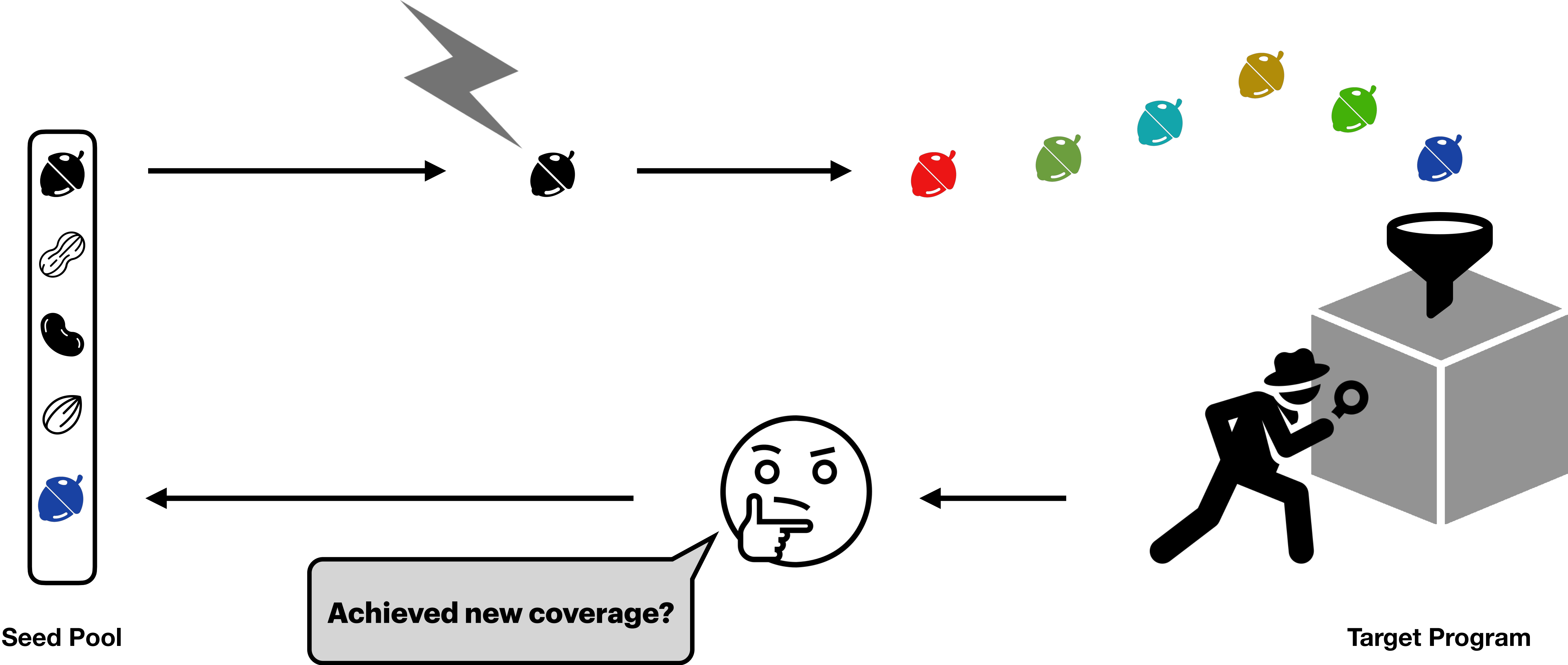
- Testing a program with randomly generated inputs
- Successful achievements
  - e.g., AFL, Google's OSS Fuzz project

## Directed Fuzzing

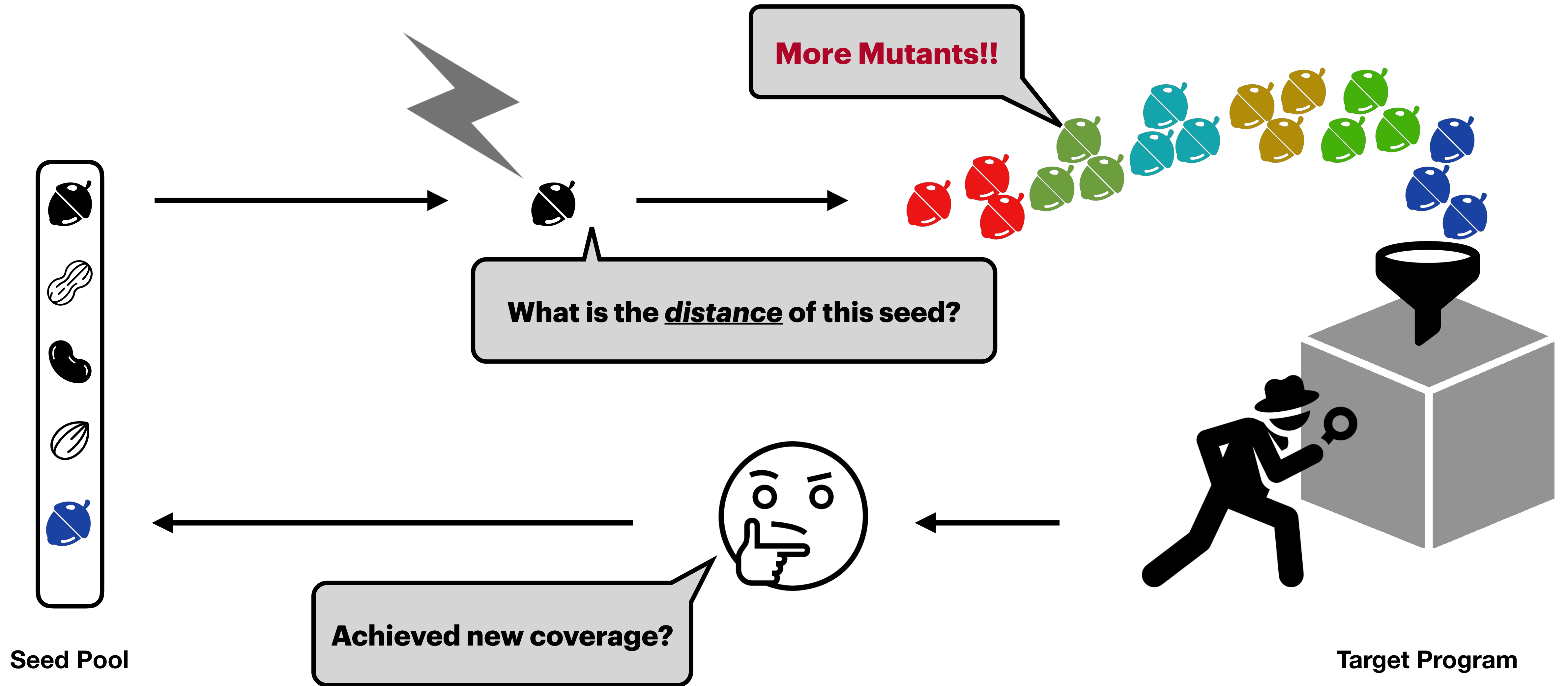
- Aims to reach the given target location(s)
  - Generate crashing inputs from bug reports (e.g., static analysis alarms)



# Directed Grey-box Fuzzing (DGF)



# Directed Grey-box Fuzzing (DGF)

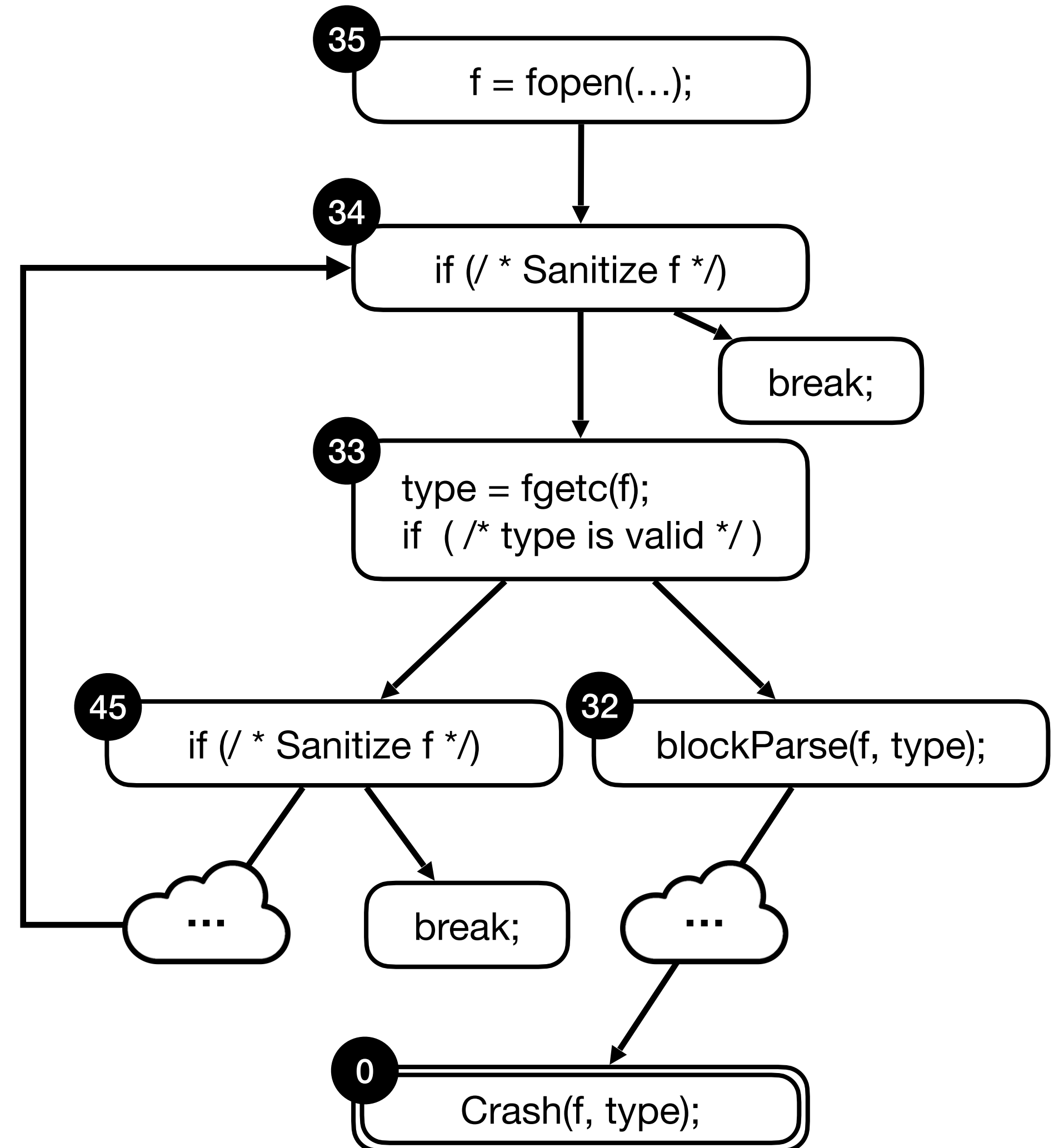


# Limitations of DGF

1. **Noisy** seed distance based on Control Flow Graph (CFG)
  - Complex control structures (e.g., loops) introduce noise in the seed distance

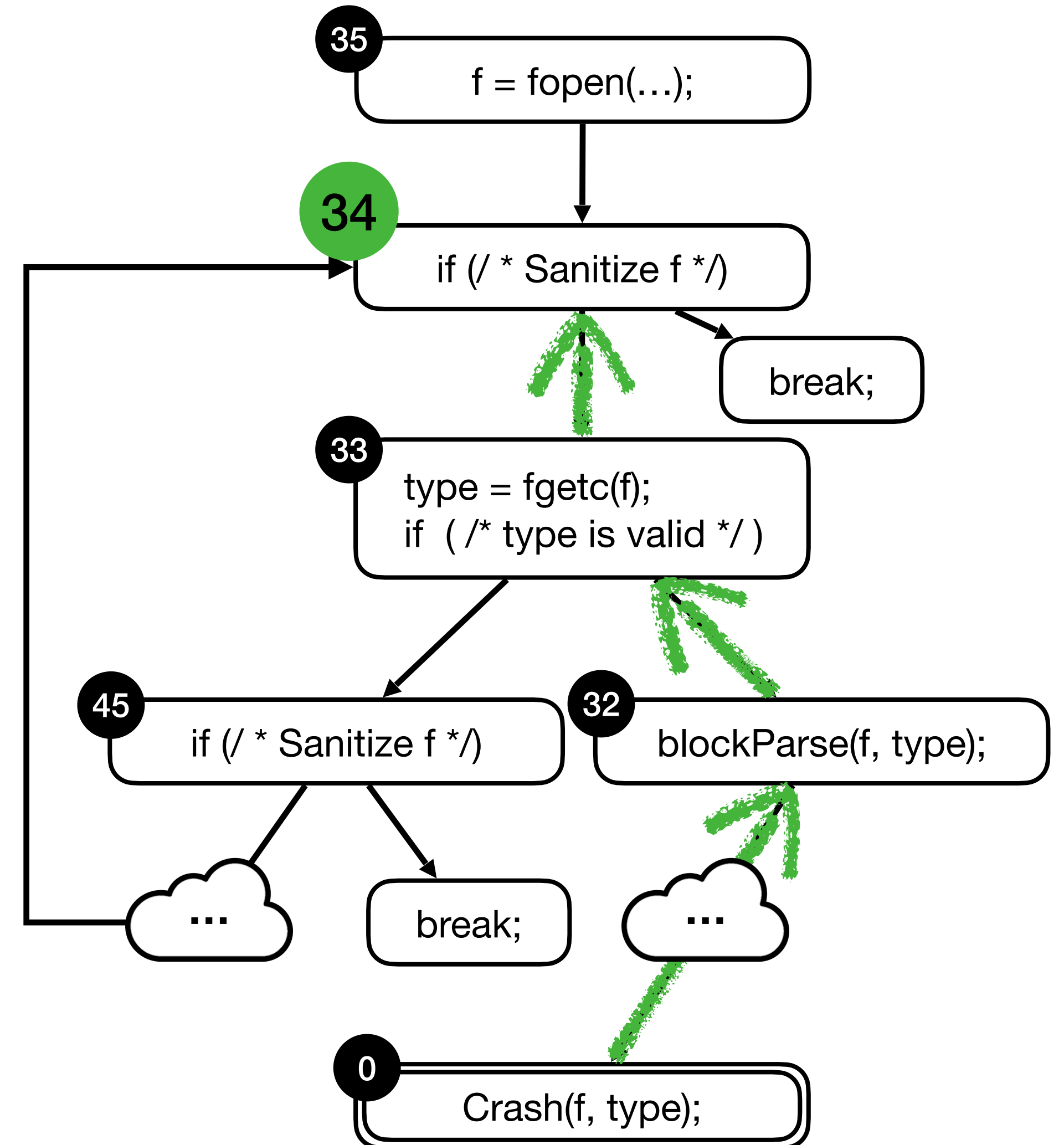
# Limitations of DGF

## Noisy CFG-based Seed distance



# Limitations of DGF

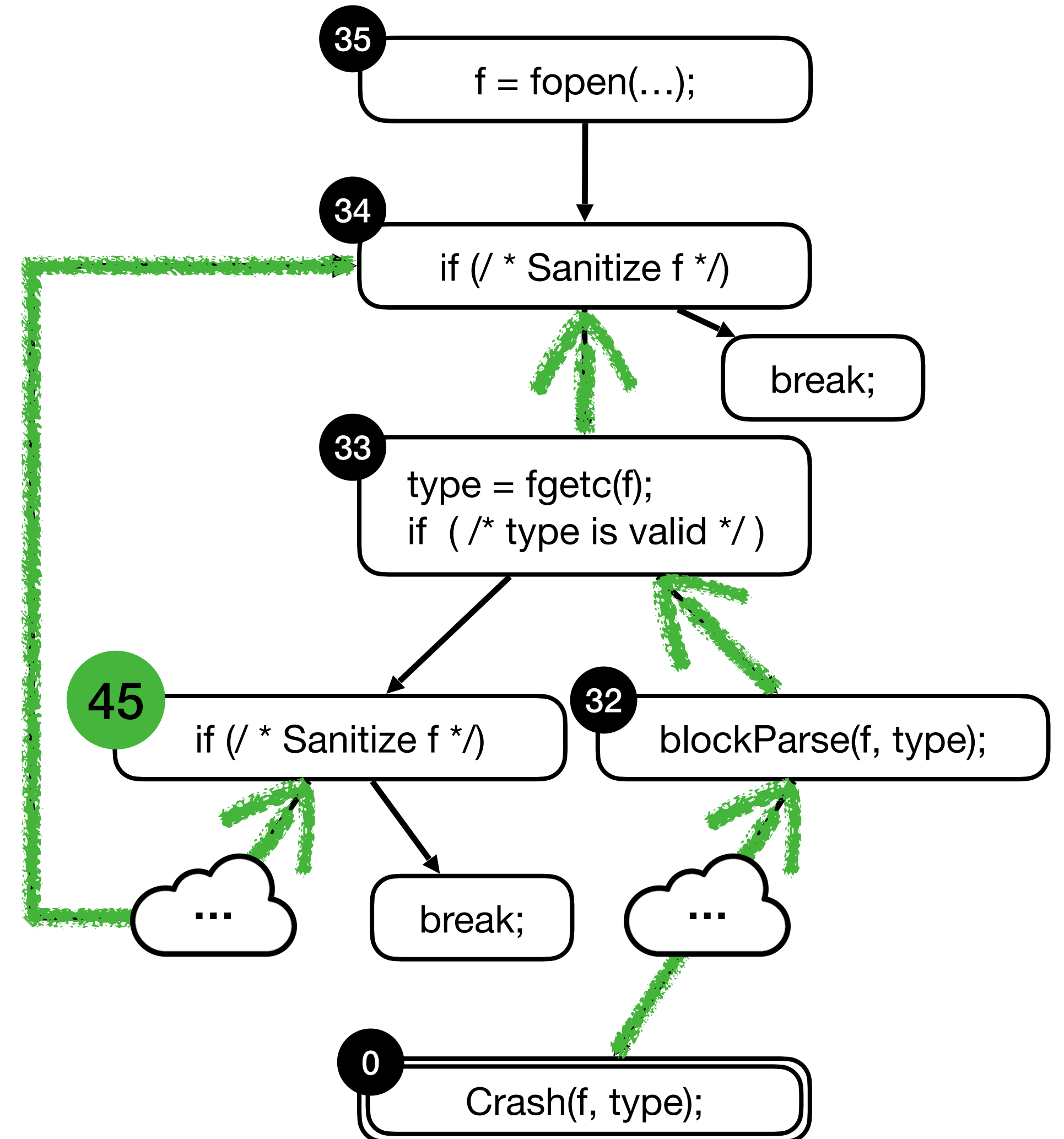
## Noisy CFG-based Seed distance





# Limitations of DGF

## Noisy CFG-based Seed distance



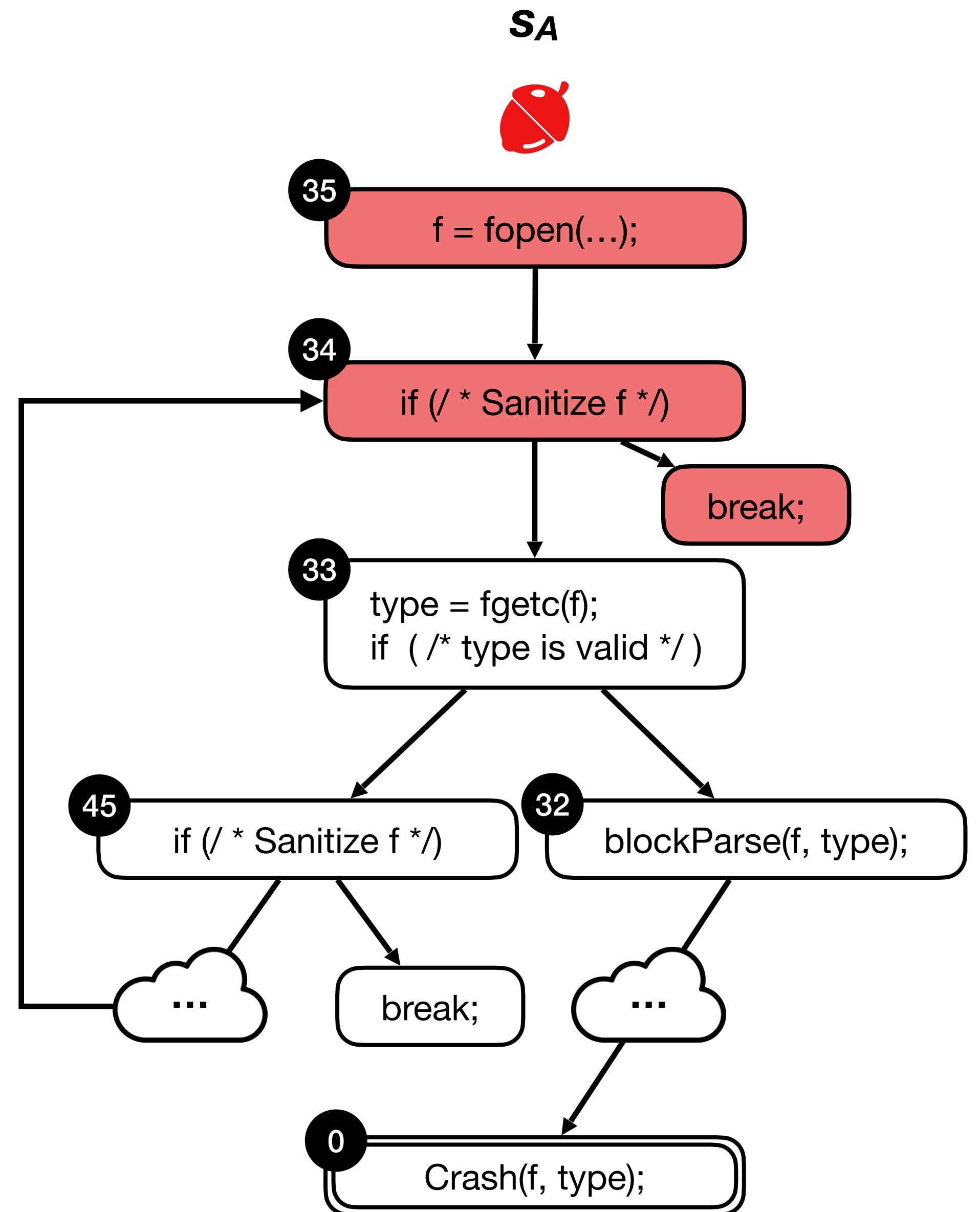
# Limitations of DGF

## Noisy CFG-based Seed distance

**AFLGo:** Distance based on all nodes in CFG (Lower is Better)



34.5 Average(34, 35)



# Limitations of DGF

## Noisy CFG-based Seed distance

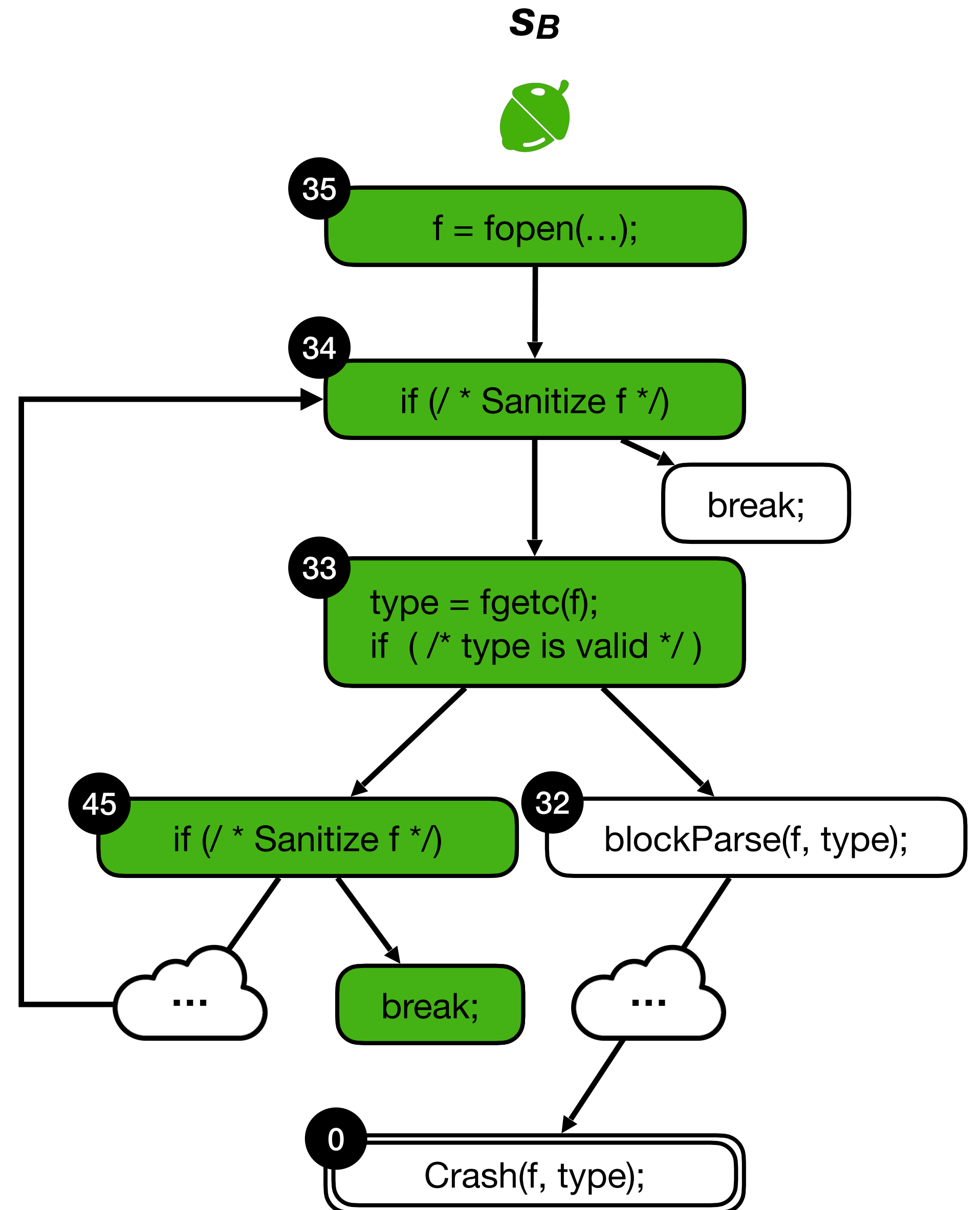
**AFLGo:** Distance based on all nodes in CFG (Lower is Better)



34.5 Average(34, 35)






37.5 Average(34, 35, 36, 45)



# Limitations of DGF

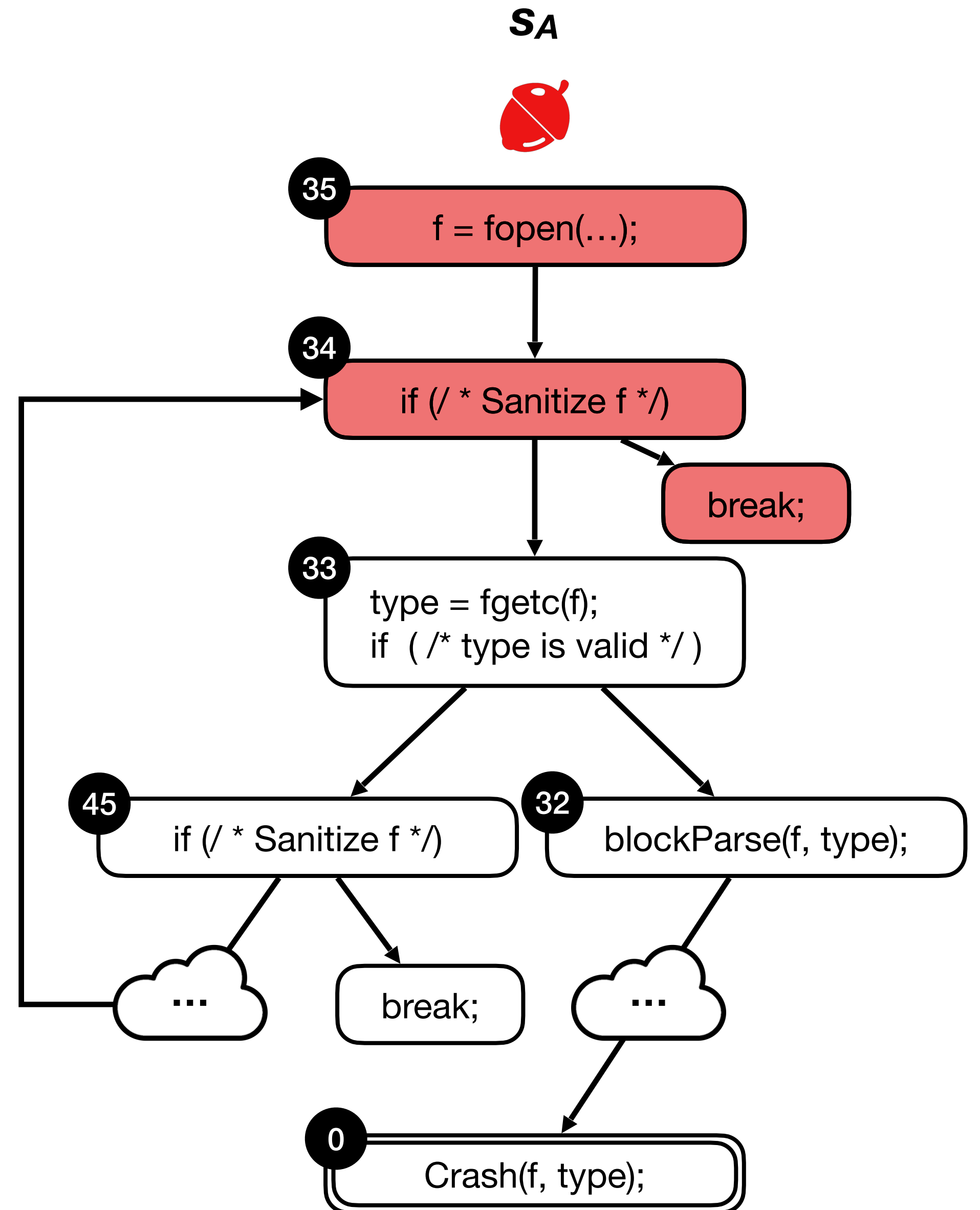
## Noisy CFG-based Seed distance

**AFLGo:** Distance based on all nodes in CFG (Lower is Better)

		34.5
		37.5

**WindRanger:** Distance based on Diverging nodes in CFG (Lower is Better)




	34
---	----




# Limitations of DGF

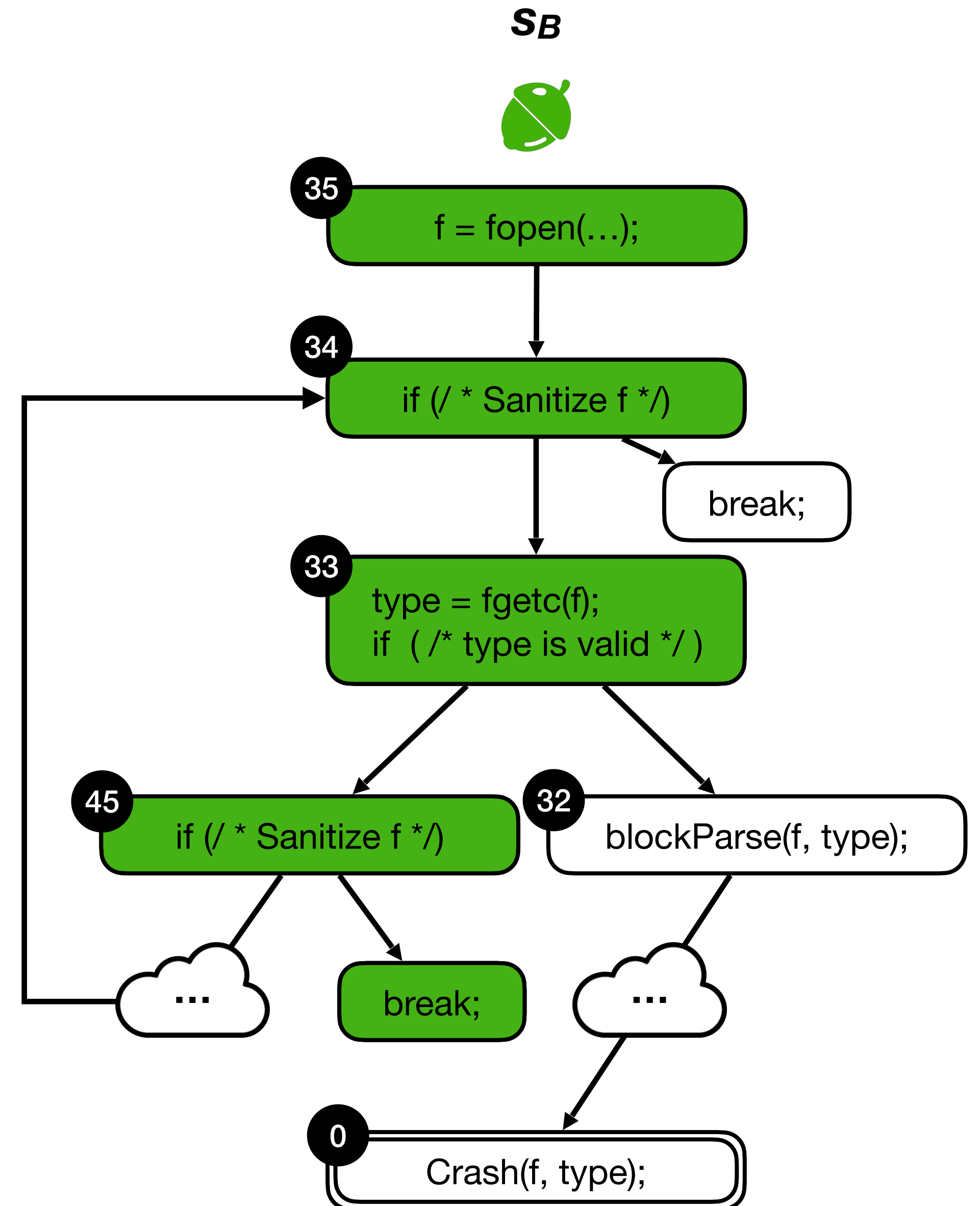
## Noisy CFG-based Seed distance

**AFLGo:** Distance based on all nodes in CFG (Lower is Better)

		34.5
		37.5

**WindRanger:** Distance based on Diverging nodes in CFG

		34
		45



# DAFL's Solution

## DUG-based Semantic Relevance Score

AFLGo: Distance based on all nodes in CFG

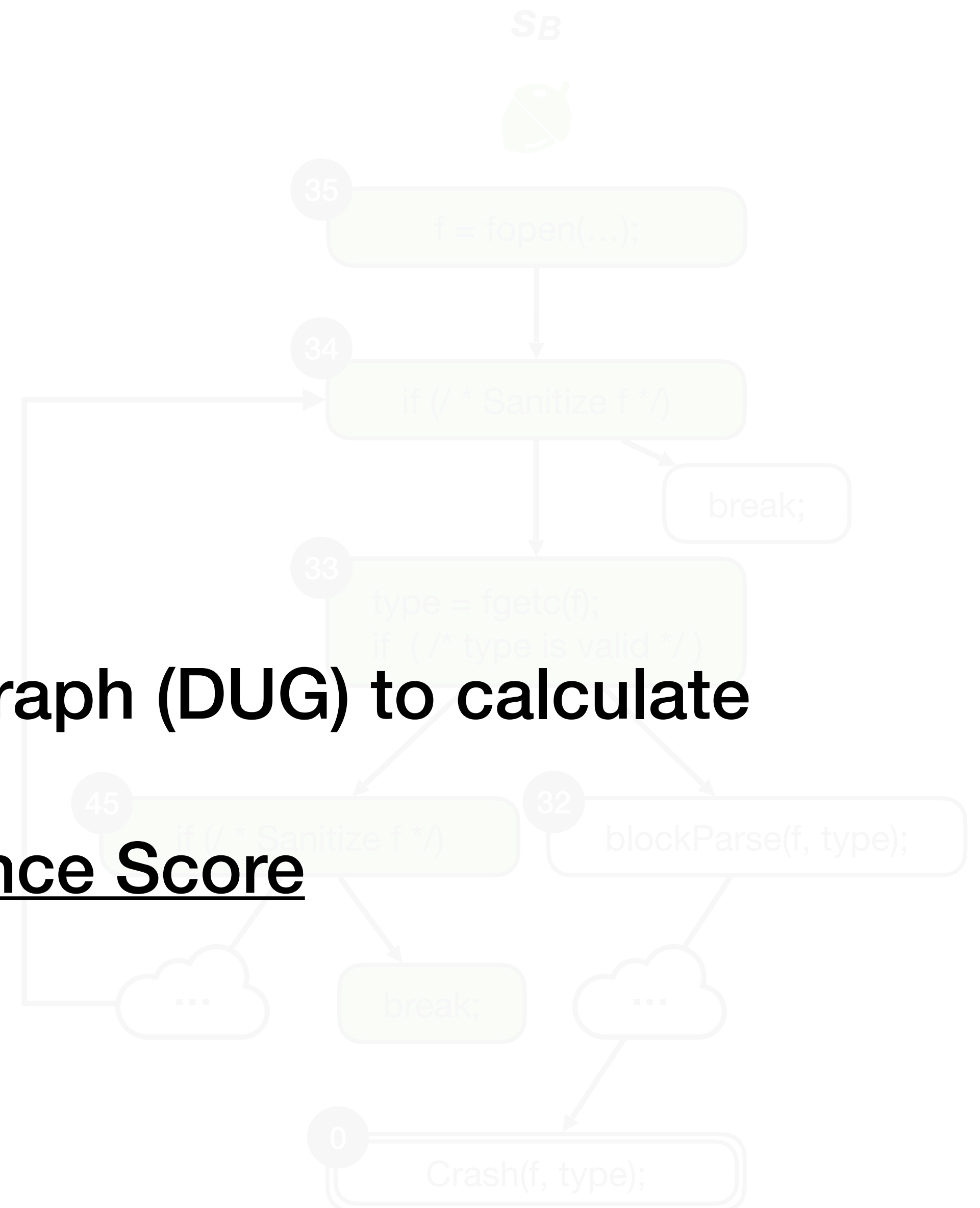
✓	🍎	34.5	Average(34, 35)
✗	🍏	37.5	Average(34, 35, 36, 45)

DAFL utilizes Definition-Use Graph (DUG) to calculate

WindRanger: Distance based on Diverging nodes in CFG

✓	🍎	34
✗	🍏	45

Semantic Relevance Score









# DAFL's Solution

## DUG-based Semantic Relevance Score

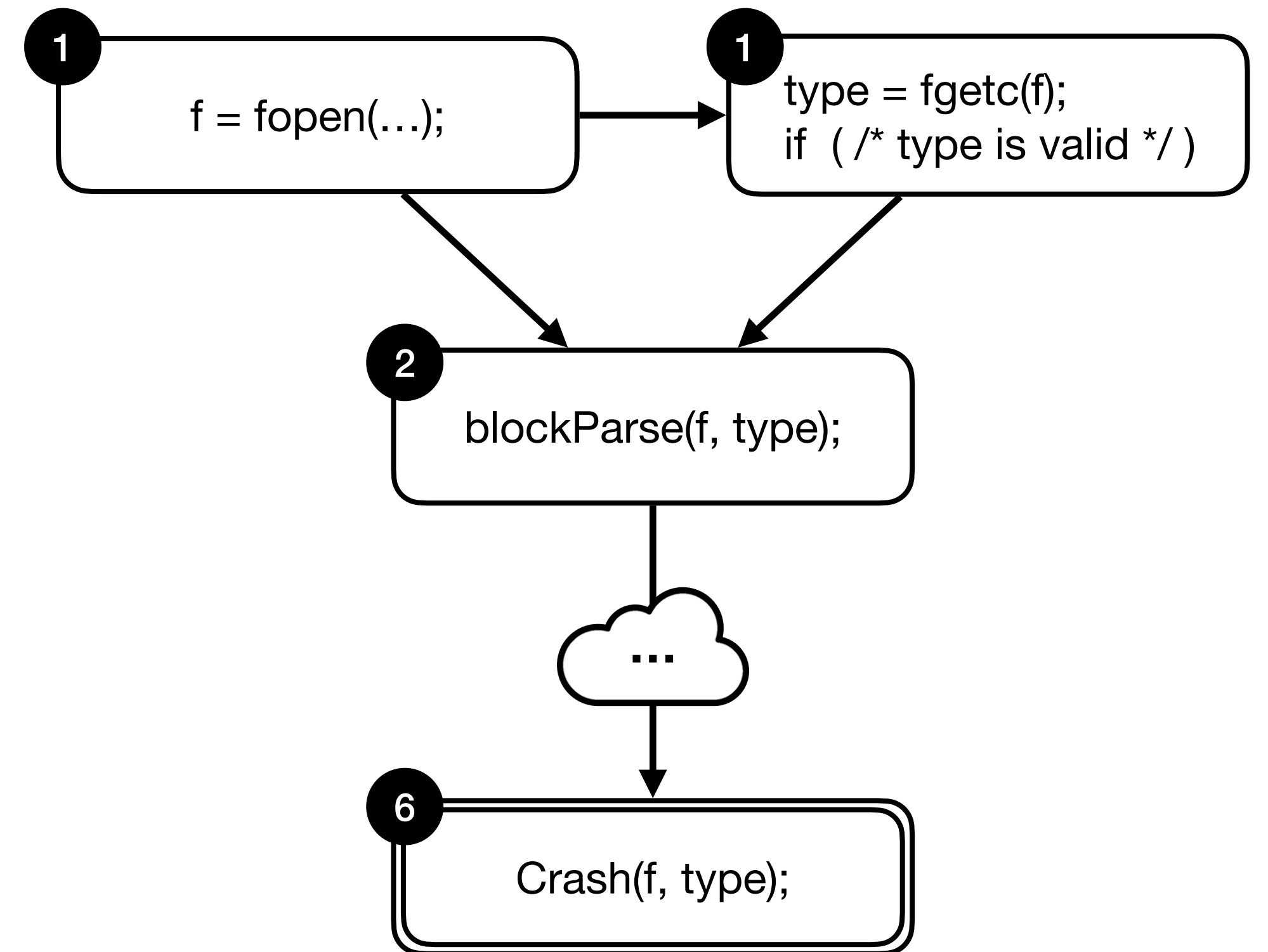
**AFLGo:** Distance based on all nodes in CFG (Lower is Better)

		34.5
		37.5

**WindRanger:** Distance based on Diverging nodes in CFG

		34	(Lower is Better)
		45	

**DAFL:** Semantic Relevance Score based on DUG (Higher is Better)








# DAFL's Solution

## DUG-based Semantic Relevance Score

**AFLGo:** Distance based on all nodes in CFG (Lower is Better)

		34.5
		37.5

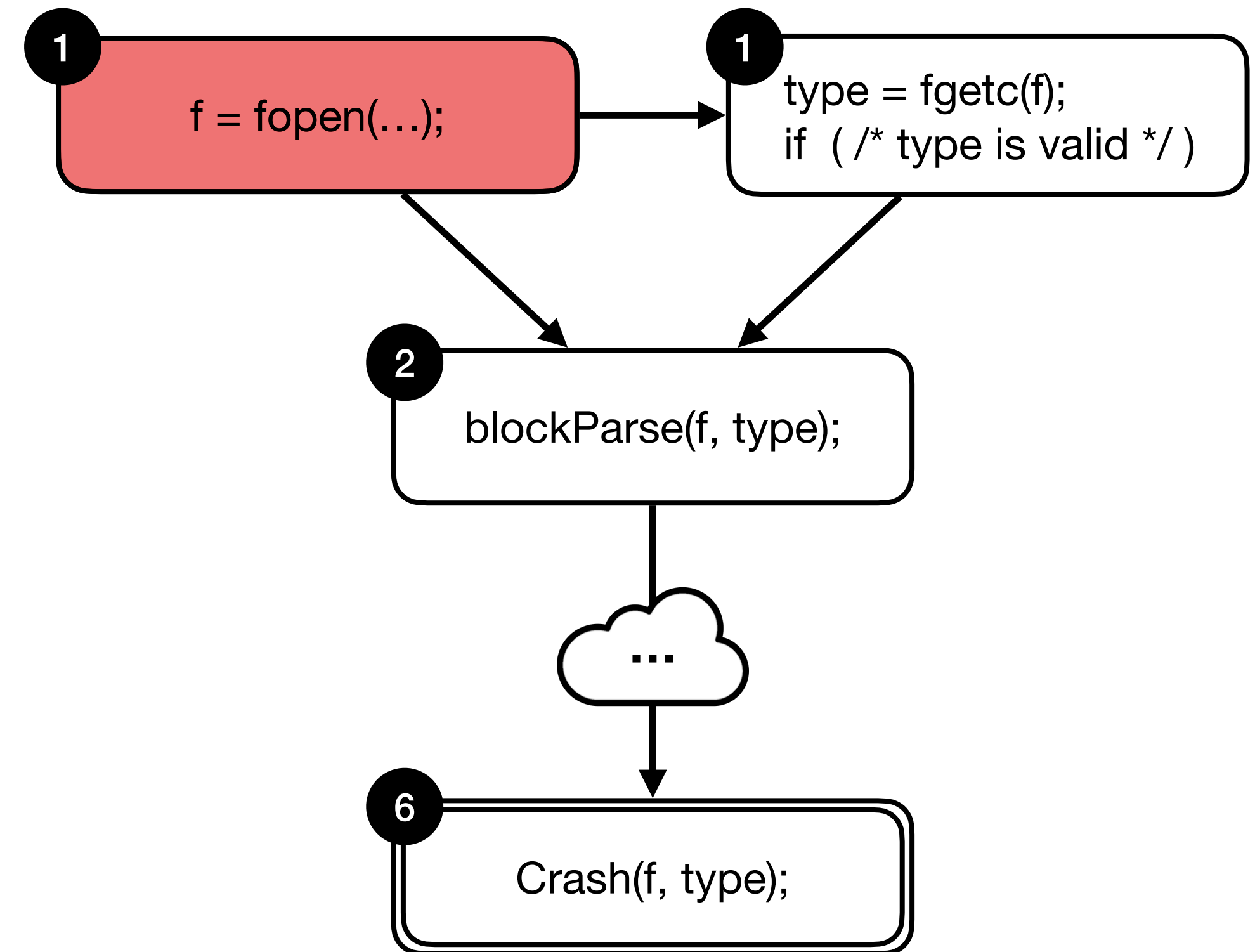
**WindRanger:** Distance based on Diverging nodes in CFG

		34	(Lower is Better)
		45	

**DAFL:** Semantic Relevance Score based on DUG (Higher is Better)

	1	Sum(1)
---	---	--------




SA




# DAFL's Solution

## DUG-based Semantic Relevance Score

**AFLGo:** Distance based on all nodes in CFG (Lower is Better)

		34.5
		37.5

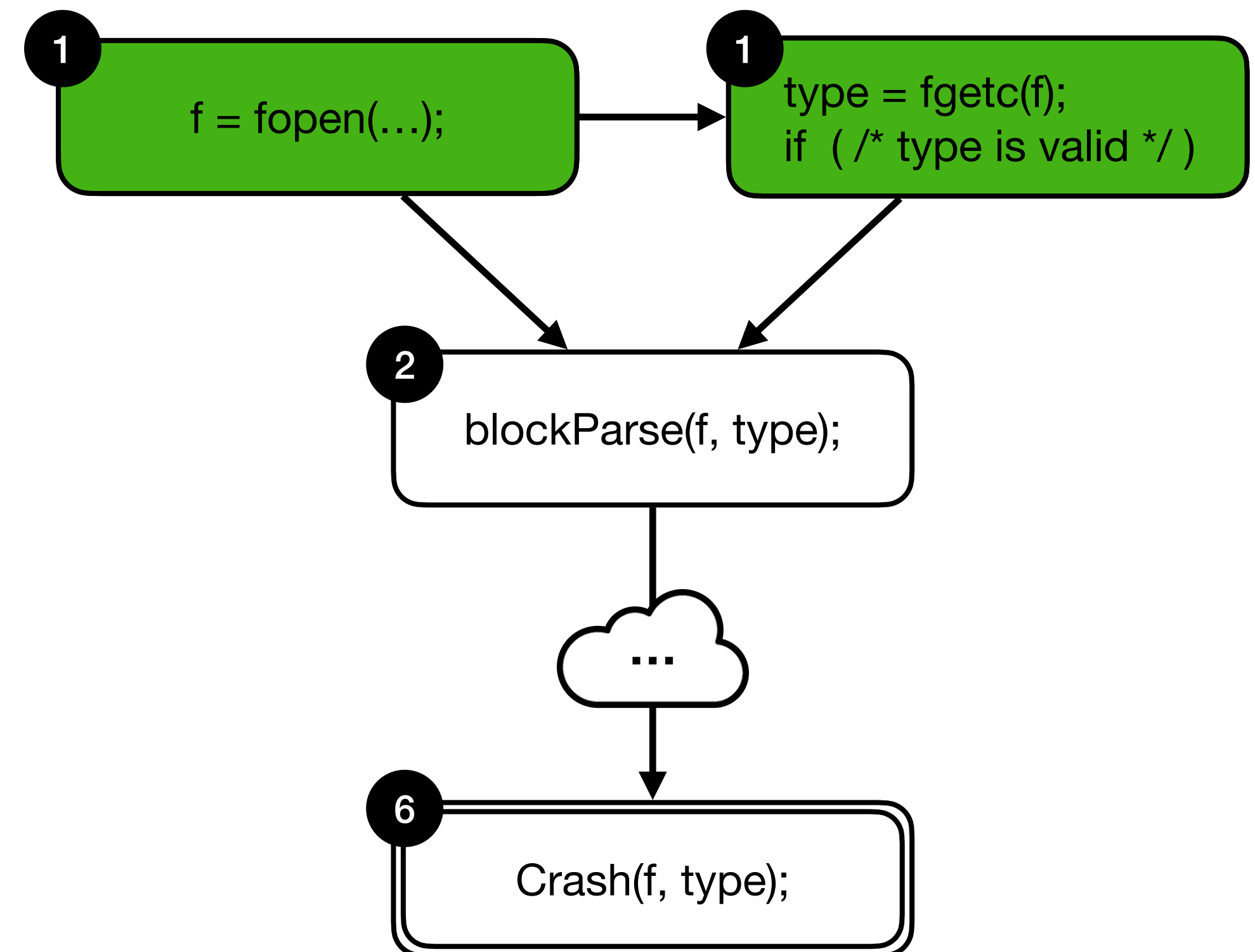
**WindRanger:** Distance based on Diverging nodes in CFG (Lower is Better)

		34
		45

**DAFL:** Semantic Relevance Score based on DUG (Higher is Better)

		1	Sum(1)
		2	Sum(1, 1)

SB



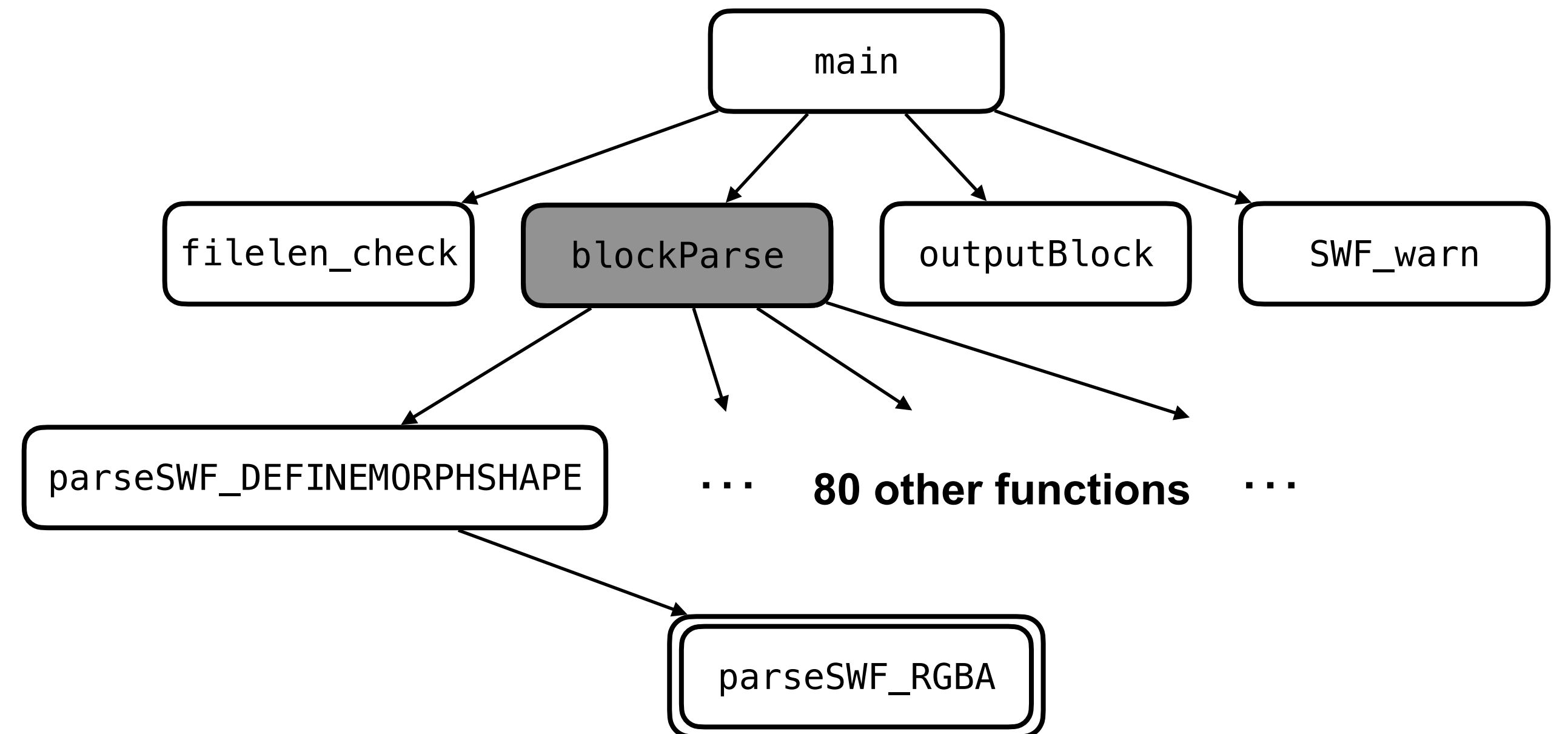
# Limitations of DGF

1. **Noisy** seed distance based on Control Flow Graph (CFG)
  - Complex control structures introduce noise in the seed distance
2. **Negative** Coverage Feedback
  - Generate seeds that cover irrelevant program locations

# Limitations of DGF

## Negative coverage feedback

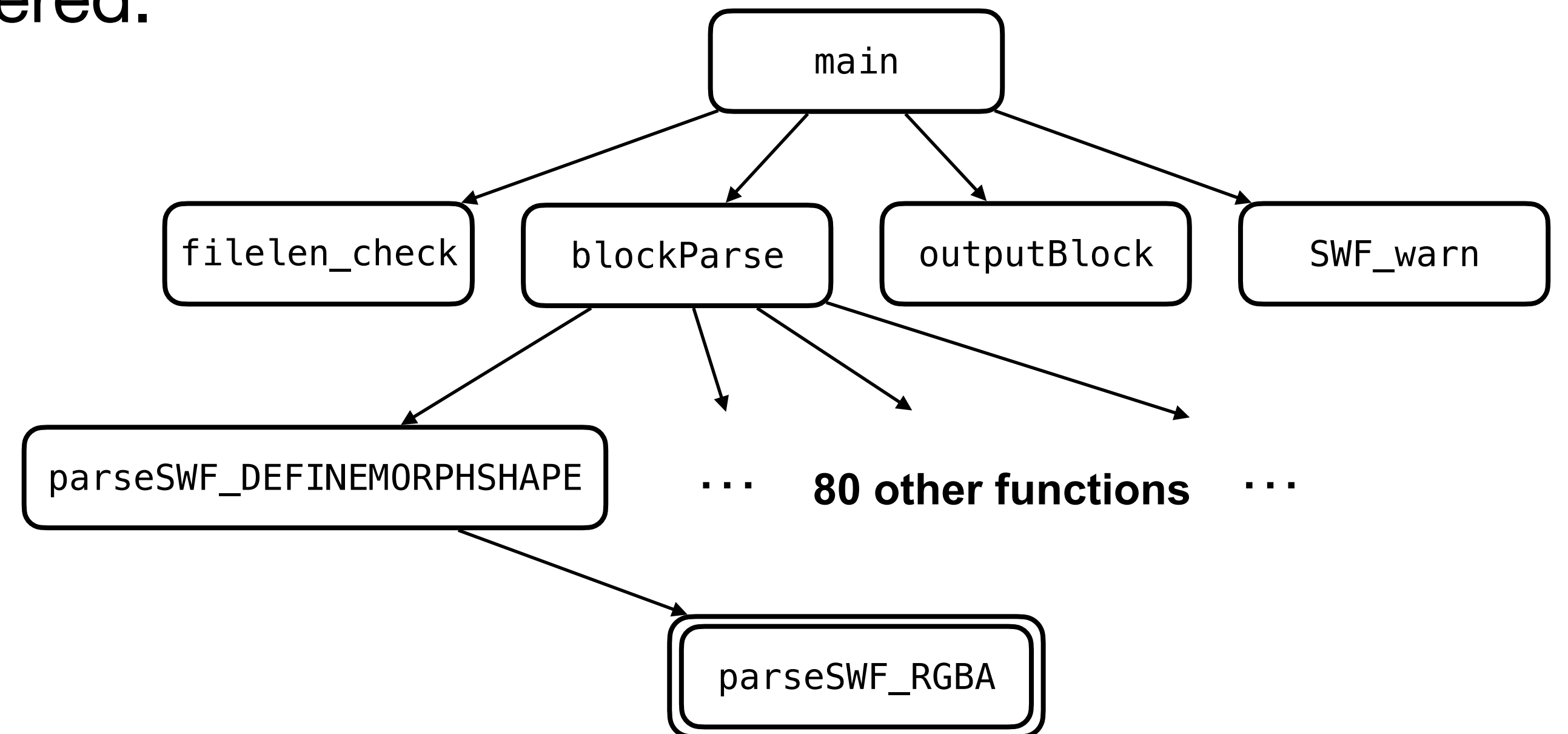
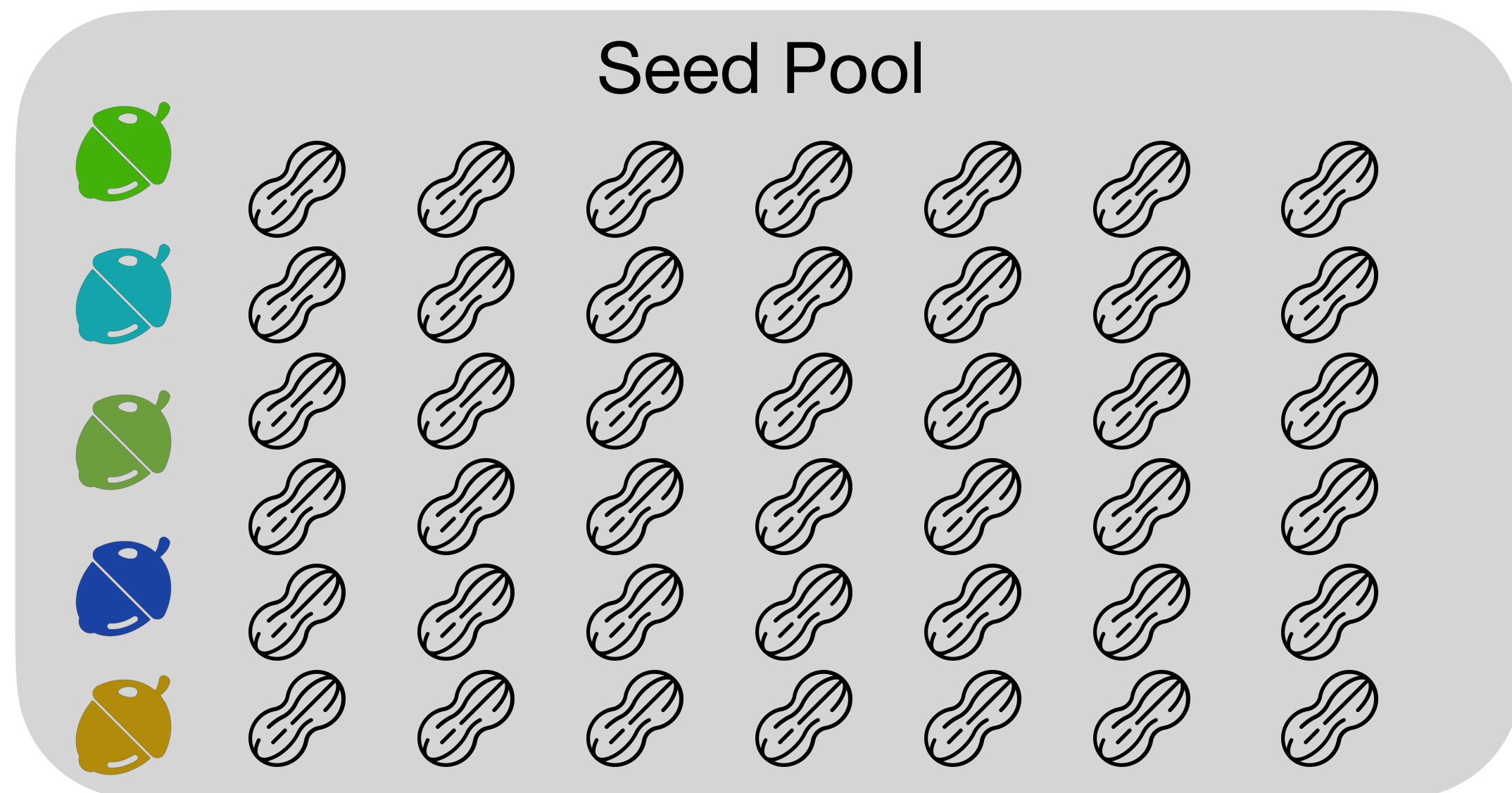
- Case: CVE-2017-7578 in swftophp



# Limitations of DGF

## Negative coverage feedback

- Case: CVE-2017-7578 in swftophp
- The promising seed is easily outnumbered.



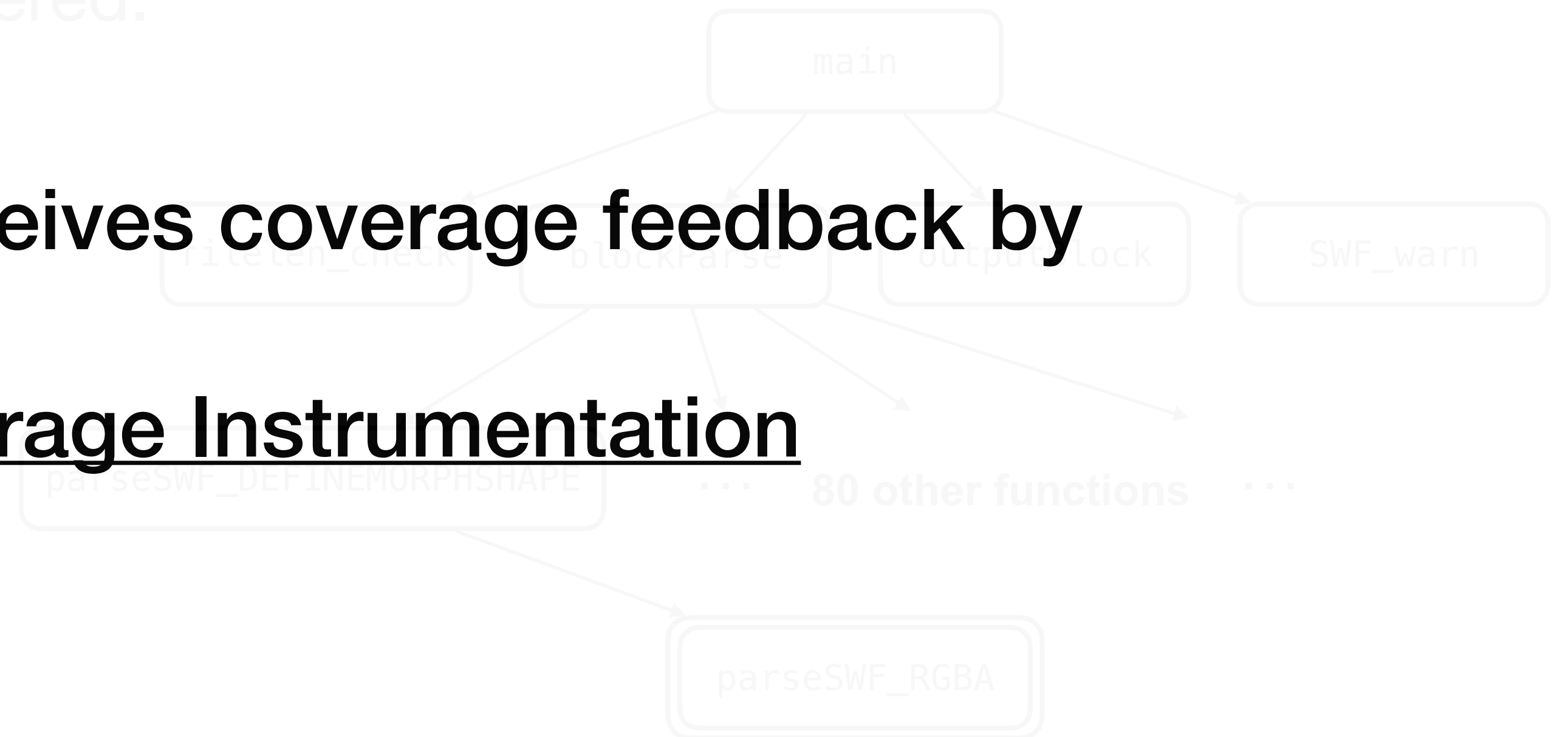
# DAFL's Solution

## Selective Coverage Instrumentation

- Case: CVE-2017-7578 in swftophp
- The promising seed is easily outnumbered.

DAFL selectively receives coverage feedback by

Selective Coverage Instrumentation



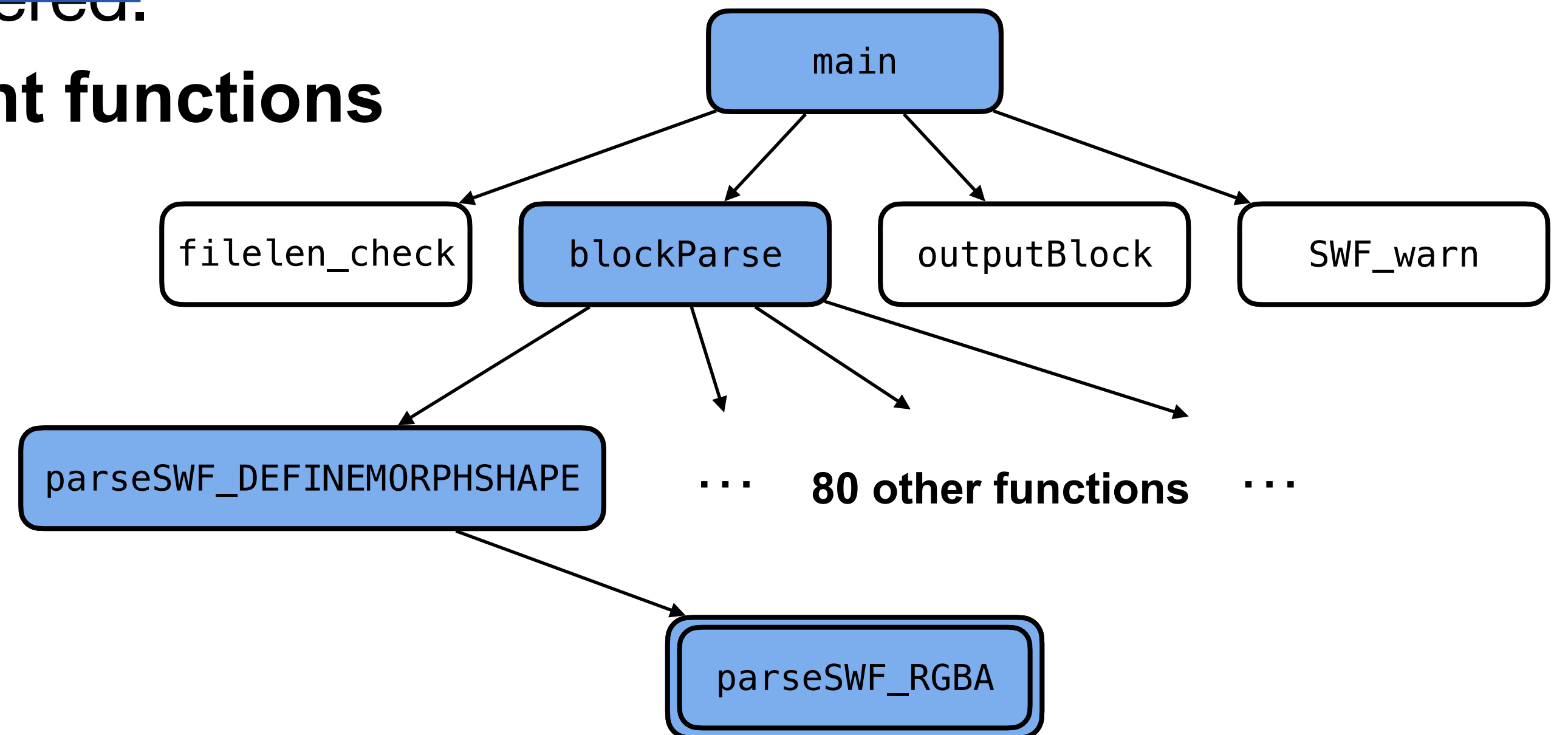
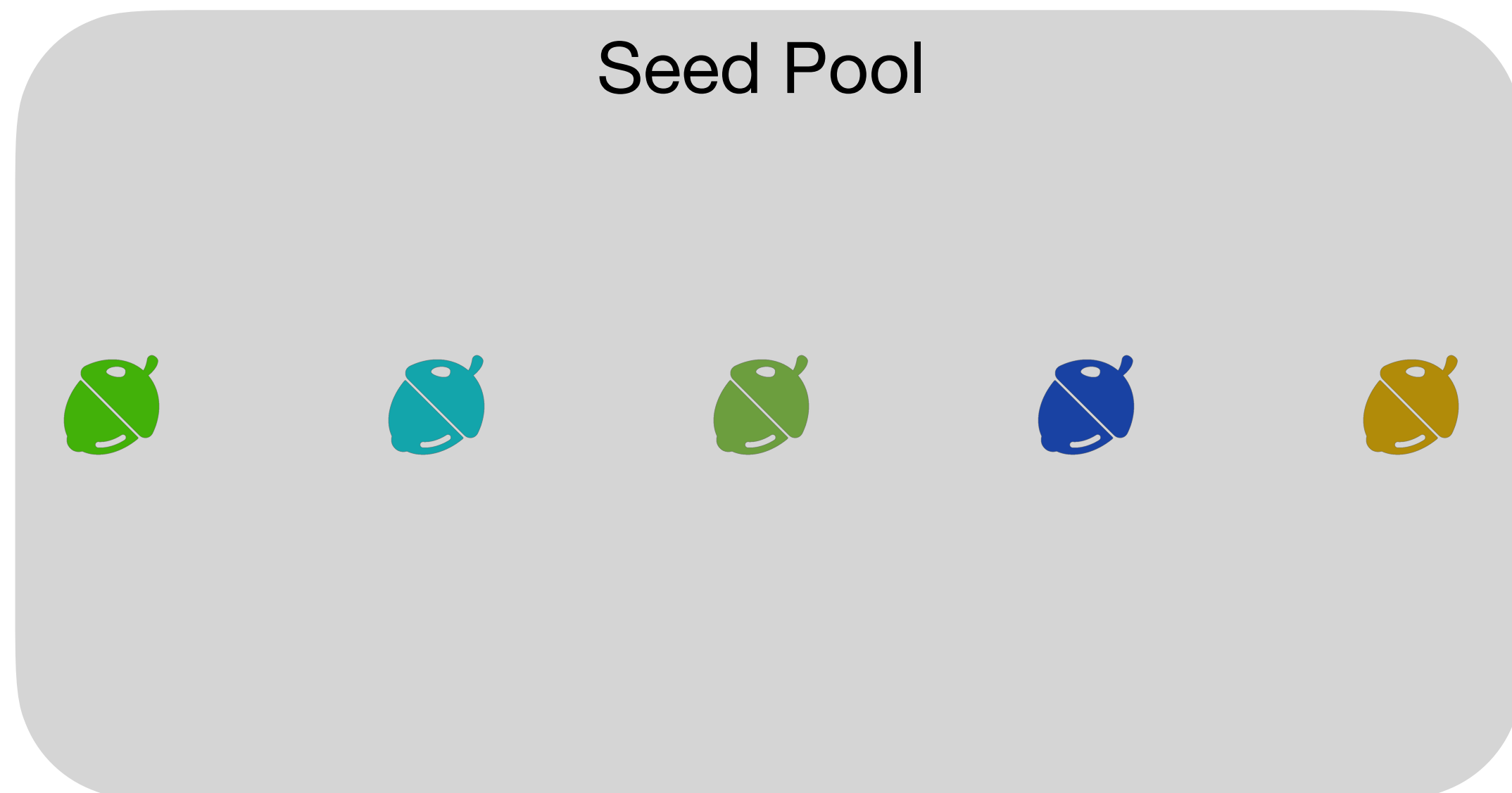
쪽수를 가운데로, 주석을 현재 쪽수 위치로

# DAFL's Solution

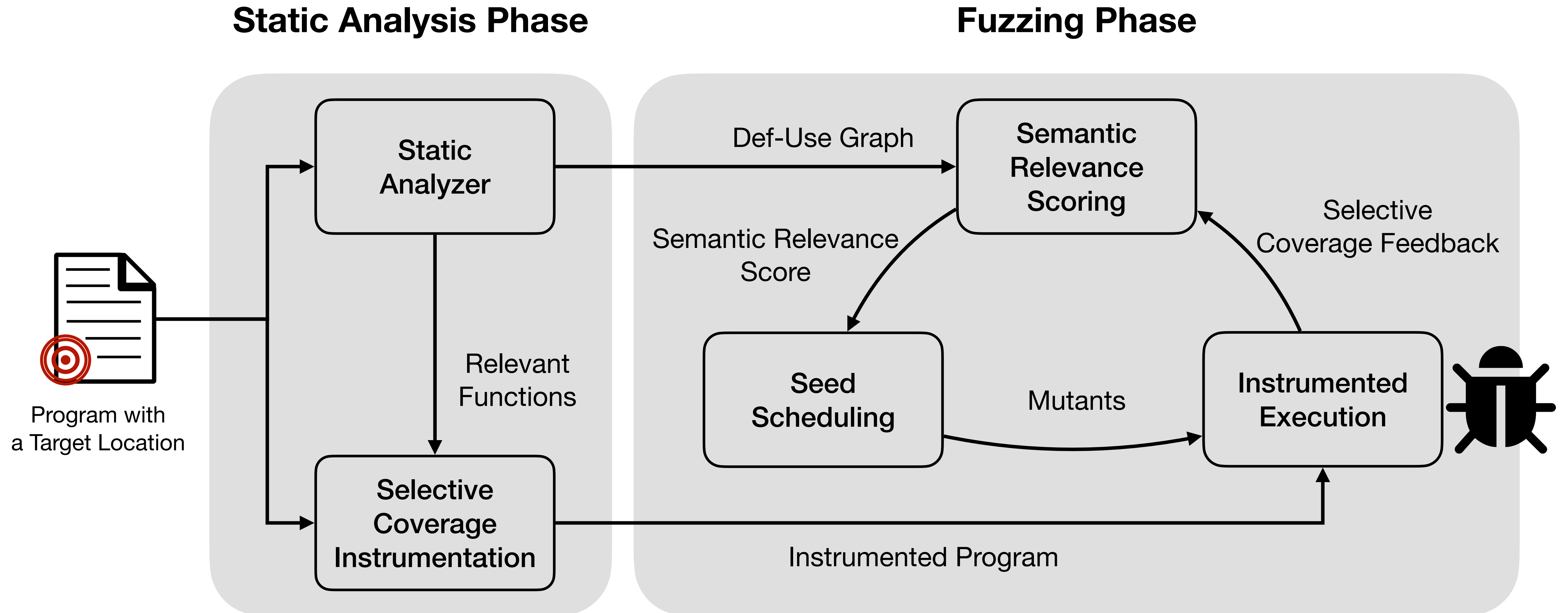
## Selective Coverage Instrumentation

- Case: CVE-2017-7578 in swftophp
- ~~The promising seed is easily outnumbered.~~

**No seeds are generated from irrelevant functions**



# DAFL Overview





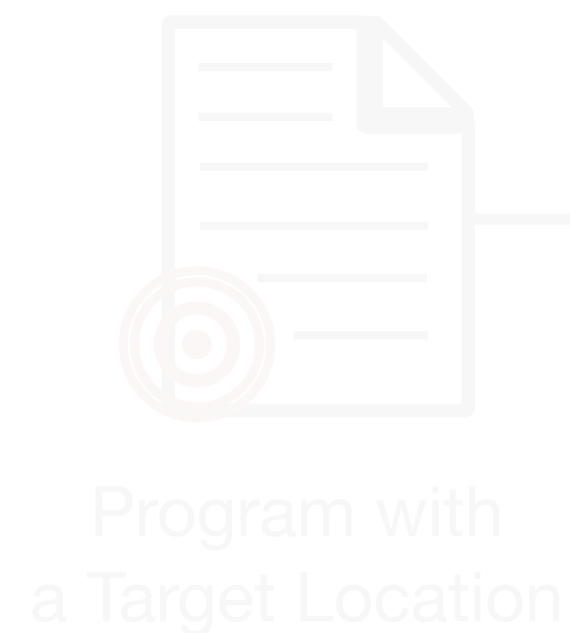
# DAFL Overview

## Static Analysis Phase

## Fuzzing Phase

Out of 41 target bugs,

- Shows the best performance in **27** cases.
- Reproduces bugs **4.99** times faster than SOTA directed grey-box fuzzers.
- Finds **6** more bugs within a given timeout (24H).



# Evaluation

## Crash Reproduction

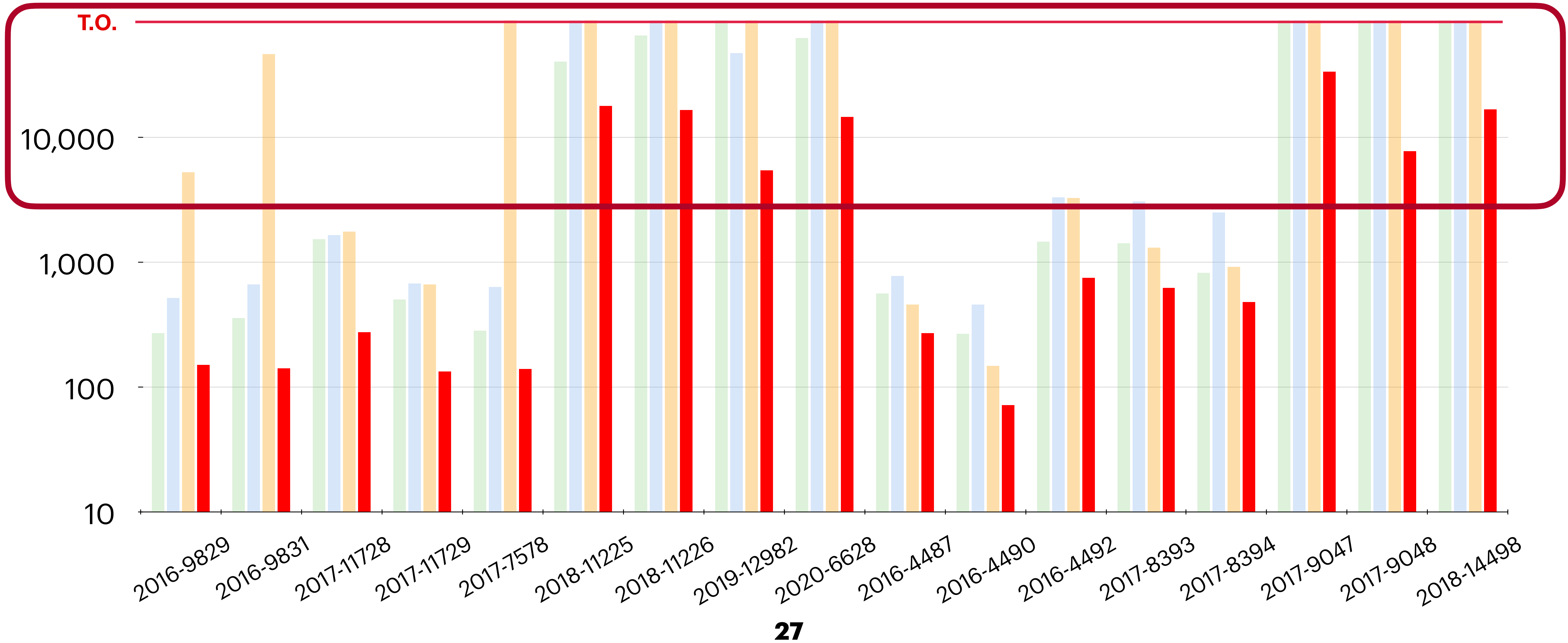
- Benchmark
  - 41 CVEs from 10 programs
- Baselines
  - 1 Undirected Fuzzer
    - AFL
  - 3 Directed Fuzzers
    - AFLGo
    - WindRanger
    - Beacon
- Criteria
  - Median time of 40 iterations to reproduce the target bug

# Evaluation

Best performance in **27** cases.  
**4.99** times faster than the baseline DGF  
Finds **6** more bugs within a given timeout (24H).

## Crash Reproduction

AFL    AFLGo    WindRanger    DAFL



# Summary



- **Directed Grey-box Fuzzing**

- Limitations
  - Noisy Seed Distance
  - Negative Coverage Feedback

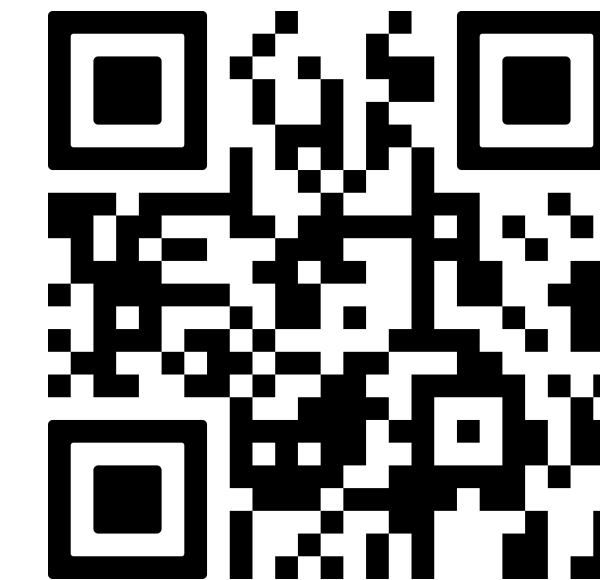
- **Solution: DAFL**

- Directed Grey-box Fuzzing Guided by Data Dependency

- **Key Concepts of DAFL**

- Semantic Relevance Scoring
- Selective Coverage Instrumentation

→ Achieves **4.99** times performance boost against the SOTA Directed Grey-box Fuzzers



Link to our artifact!!